

PRIMARY DATA

Raw Material Name: _____ **Variety:** _____

Alternative name(s): _____

Prehistoric Site No.: _____ **Site Name:** _____

Field Site No.: _____ **UTM: Northing:** _____ **Easting:** _____

State: _____ **County:** _____ **Quadrangle:** _____

Township: _____ **Range:** _____ **Section:** _____

¼ Section Location: _____ **1/4 of the** _____ **1/4 of the** _____ **1/4 of the** _____ **1/4 of Sec.**

Source/Exposure Type (check all that apply): Ancient Quarry Bedrock Cave Cutbank
 Glacial Till Modern Quarry Talus Nodules (primary) Nodules (secondary)
 Outcrop Prehistoric site River/Creek Lag Roadcut Rockshelter

Other (please specify): _____

Raw Material Description: _____

Map & Images

- Please provide a USGS 7.5' quadrangle map with the source location clearly marked and if known, the natural distribution. Free digital quadrangle maps can be downloaded from the US Geological Survey.
- Also provide a photograph(s) of the source area and of the lithic material with a scale. Images are recommended at 300 dpi or higher and saved as JPEG or TIFF files.
- All maps and images should be placed within a zipped folder and then uploaded to the Glenn Black Lab FTP site. Please use the contact information below to request a FTP link and uploading assistance. Please note there is a 2 GB limit per file transfer. This data will then be added to an online collection database through the Glenn Black Lab for public access. The precise/legal location of source spots will be kept off-line and will only be available after a written request for scholarly research.

Collected by: _____ **Date Collected:** _____

Form Completed by: _____ **Date Completed:** _____

Address: _____

City: _____ **State:** _____ **Zip:** _____

Phone #: _____ **Email:** _____

SECONDARY DATA

1. Geologic Context

Period (System): _____ Formation: _____ Group: _____

Availability: Low (rare) Medium (common) High (abundant) Unknown

Natural Distribution: _____

2. Physical Source Description

Form (shape): Bedrock (tabular) Nodular **Other** (please specify): _____

Cortical Surface: Smooth Rough Smooth to Rough

Cortical Munsell Color Index: _____ Cortical Color(s): _____

Matrix Characteristics: Banded Druse Fossils Fissure Iron oxide (rust)

Mottled Oolites Speckled Solid Color Voids (cavity, vugs) **Other**: _____

Index Fossils Types: Blastoids Brachiopods Bryozoans Cephalopods Corals Crinoids

Gastropods Pelecypods **Other Inclusions**: _____

Matrix Munsell Color Index: _____ Matrix Color(s): _____

Texture: Coarse Medium Fine **Luster**: Low (dull) Medium (waxy) High (glassy)

Knapping Quality: Poor Fair Good Excellent Variable Unknown

3. Heat Treatment Testing

Munsell Index Code Change: _____ Color Change: _____

Texture Change: Coarse Medium Fine **Luster Change**: Low Medium High

4. Prehistoric Utilization

Cultural Period(s): _____

Trade/Distribution Area: _____

Tool Type(s): _____ **Heat Treated**: Yes No

References: _____

Additional Comments: _____
